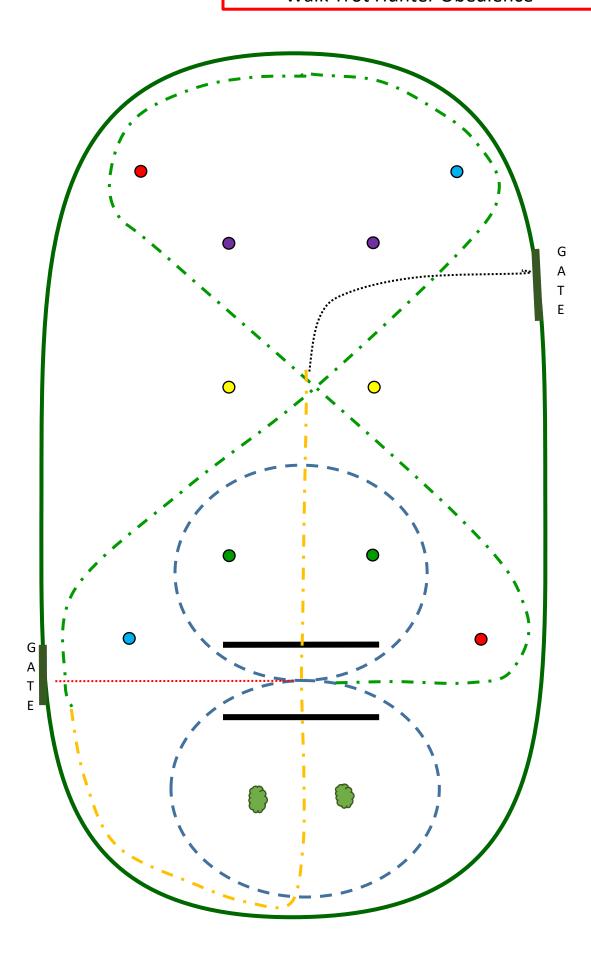
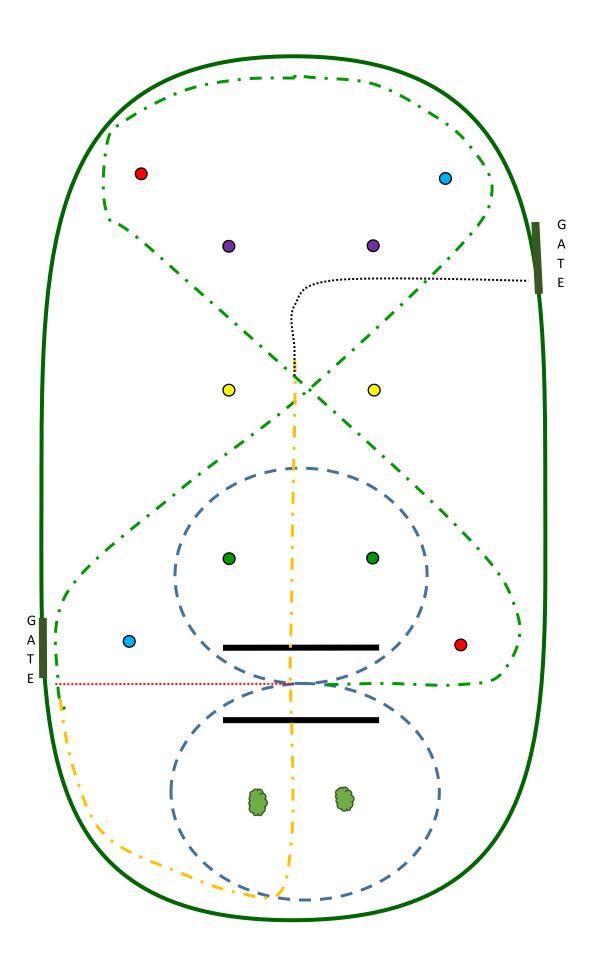
Pattern for-Walk Trot Hunter Obedience



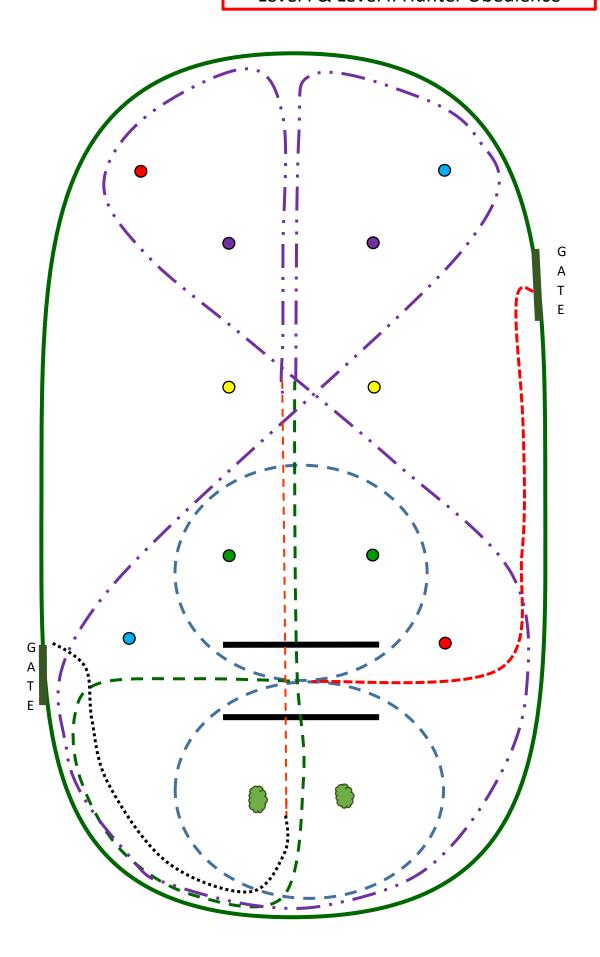
- Walk into Ring and Halt
 Between the Poles.
- Trot a Circle Left and Trot a Circle Right.
- 3. Halt Between the Poles
- 4. Track Left at the Trot and change direction across the diagonal.
- Change direction across the diagonal
- 6. Trot through Poles.
- Halt in betweenYellow Cones
- 8. Exit at the Walk on loose rein.

Pattern for-Walk Trot Equitation Pattern



- 1. Walk into Ring and Halt Between two poles.
- Sitting Trot a Circle
 Left and Sitting Trot a
 Circle Right.
- 3. Halt Between the Poles
- Track Left at the
 Posting Trot and change direction
 across the diagonal.
- Change direction across the diagonal
- At the gate TwoPoint and trotthrough Poles in twopoint position.
- Halt in between Yellow Cones
- 8. Exit at the Walk

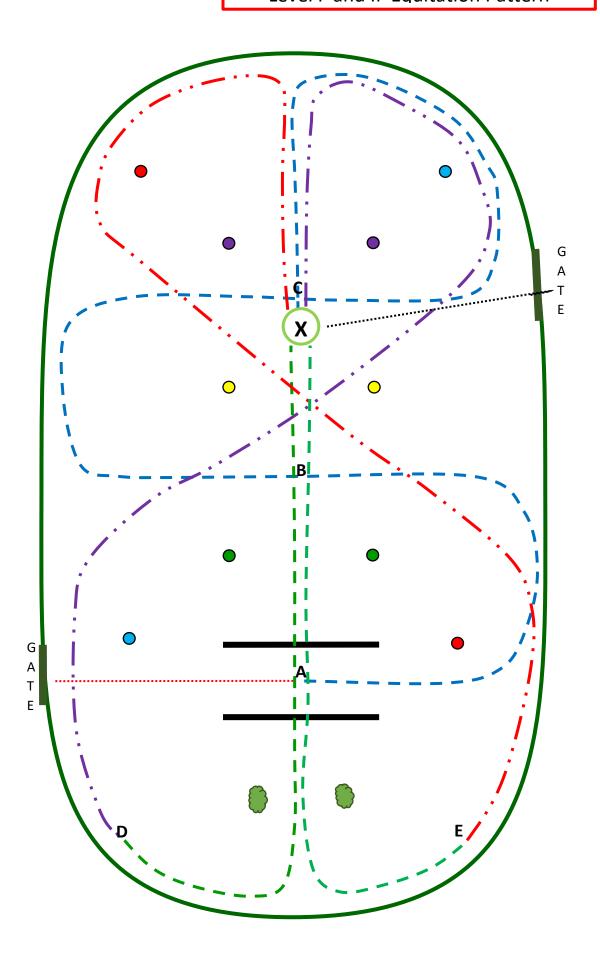
Pattern for-Level I & Level II Hunter Obedience



- Walk into Ring, trot on loose rein and Halt Between two poles.
- Trot a Circle Left andTrot a Circle Right.
- 3. Halt

 Between two poles.
- Track Left at the Trot and Trot up through Poles.
- Canter Right Lead at Yellow Cones, Track Right.
- Cross diagonal and demonstrate a simple or flying change.
- Cross diagonal and demonstrate a simple or flying change Turn down the center line of the ring.
- 8. Trot at Yellow Cones
- 9. Trot though Poles
- 10. Halt at Bushes
- 11. Exit to the Right

Pattern for-Level I and II Equitation Pattern



- Walk into Ring
 Between two poles.
- Perform a Serpentine
 at the Trot Sit Trot at A
 Two Point at B
 Posting Trot at C
- Turn down the centerline of ring Halt at X
- Turn on Haunches or Forehand
- Canter Right Lead,
 Change directions
 across Diagonal,
 simple or flying
 change of lead
- 6. Trot at **D** Trot up the Poles.
- At X Canter Left Lead, Change directions across Diagonal, simple or flying change of lead
- 8. Trot at E- Trot up the Poles.
- 9. Halt at X
- 10. Exit the ring to the right